Sean Bamford

Hi Sean, I’m Thomas.

Code review of Thomas Frick

Oh hey, that’s me.

Bitmap project part 1: I/O

Yup. That’s what this project was. You should capitalize better.

The code is kinda meh.

Forgive me, for I am but mortal. Not really sure how to fix this.

It seems to work from reading it, but only on a surface level.

Surface or not, it now works completely (at least on this machine. It might break on other computers because of how I’m (lazily) using reinterpret\_cast).

It certainly is well self-documented, and while sparse, comments are somewhat helpful.

Thanks? Comments added to the beginning of each .cpp file.

No testing is included, the only way to test it is to run it through teh steganography machine.

Testing has been added.

The techniques used to create the code are fairly straightforward and what one would expect from a student.

It’s like I’m a student or something.

My biggest complaint would be that it doesn’t work fully

Project now works completely; all requirements of Project 3 & 4 have been included in this submission.